

Topic of Comparison	Group 1: Tintin	Group 2: Stuperhero	Group 3: Anti-Hero	Group 4: New Age
<p>Charaters</p> <ul style="list-style-type: none"> • costumes • speech style • actions 	<p>Costumes</p> <ul style="list-style-type: none"> • Older style clothing • Very stereotypical • Use of symbols on uniforms • Less wrinkles and detail • Dimmed colours <p>Speech</p> <ul style="list-style-type: none"> • Clean language • Use of icons to show feelings and speech for animals • More formal and old fashion <p>Actions</p> <ul style="list-style-type: none"> • Reflect emotion • Violence is shown through mostly words 	<p>Costumes</p> <ul style="list-style-type: none"> • Classic superhero style • Iconic <p>Speech</p> <ul style="list-style-type: none"> • Polite • Nice • Formal • Like they're talking to a camera • Very chivalrous • Fast pacedy • Classic superhero manly voice <p>Actions</p> <ul style="list-style-type: none"> • Lots of fighting • Flying and abnormal like actions • Lots of fight scenes 	<p>Costumes</p> <ul style="list-style-type: none"> • classic superhero and villain style • Darker in colour • Symbolic • Less detail (not much creases and texture) <p>Speech</p> <ul style="list-style-type: none"> • Fairly modern day • Quite a bit of slang and abbreviations <p>Actions</p> <ul style="list-style-type: none"> • Lots of fighting • Flying and abnormal like actions • Lots of fight scenes • Dangerous stunts • Action scenes 	<p>Costumes</p> <ul style="list-style-type: none"> • Showed a very realistic and modern style • Hippy or street clothes • Had many « showy » costumes which allowed for dimensions to show such as muscles • Mostly neutral colours • Has much more dimension and lines and detail than older comics <p>Speech</p> <ul style="list-style-type: none"> • Modernized speech style • Rather harsh sounding • Very informal • Lots of swearing and foul language <p>Actions</p> <ul style="list-style-type: none"> • Informal and street style • Street style fighting (like the ones seen in alleyway movie scenes) • Girls all have a certain sassy yet ransom in distress look

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<p>Plot</p> <ul style="list-style-type: none"> • exposition • rising action • climax • falling action • impact 	<p>Exposition</p> <ul style="list-style-type: none"> • start peacefully • TinTin gets knocked out a lot • Captain gets hurt a lot <p>Rising Action</p> <ul style="list-style-type: none"> • Felt like chapter book • Slow going to climax <p>Climax</p> <ul style="list-style-type: none"> • Climax near end <p>Falling Action</p> <ul style="list-style-type: none"> • Happy ending <p>Impact</p> <ul style="list-style-type: none"> • Goes back to normal life 	<p>Exposition</p> <ul style="list-style-type: none"> • Usually started with a flashback or had one • Normal life setting <p>Rising Action</p> <ul style="list-style-type: none"> • Change from normal person to supernatural hero <p>Climax</p> <ul style="list-style-type: none"> • Fast pace <p>Impact</p> <ul style="list-style-type: none"> • Ends on cliff hanger 	<p>Exposition</p> <ul style="list-style-type: none"> • start peacefully • Character is already on some sort of adventure • A scenery shot sets the scene before characters are introduced <p>Rising Action</p> <ul style="list-style-type: none"> • Book gets going pretty fast • Introduced to good guys and villains <p>Climax</p> <ul style="list-style-type: none"> • Some sort of epic battle • Pretty predictable <p>Falling Action</p> <ul style="list-style-type: none"> • Happy ending <p>Impact</p> <ul style="list-style-type: none"> • Goes back to normal life 	<p>Exposition</p> <ul style="list-style-type: none"> • Start in a regular place • Someone tells the hero or the hero hears something dangerous or unusual <p>Rising Action</p> <ul style="list-style-type: none"> • Hero departs on the journey following the instructions given or follows the sound out of curiosity • Hero encounters the bad guy or monster <p>Climax</p> <ul style="list-style-type: none"> • A fight scene of epic battle usually occurs <p>Falling Action</p> <ul style="list-style-type: none"> • Hero saves the day and rescues the damsel or person before returning home • Cliff hangers <p>Impact</p> <ul style="list-style-type: none"> • Hero finds themselves back home or in a regular situation again

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<p>Visual</p> <ul style="list-style-type: none"> • colour • icons 	<p>Colour</p> <ul style="list-style-type: none"> • Colours are mostly the same shade all through the book • Variety of colour • Couloirs are toned down and not very bright and extreme <p>Icons</p> <ul style="list-style-type: none"> • Used to tel the reader the character • Used on uniforms, etc • Used to show emotions for animals such as Snowy • All contribute to the story 	<p>Colour</p> <ul style="list-style-type: none"> • Most are primary colours (red, blue, green, yellow) • Superheroes stood out from others because they were in bright colours • Over exaggerating colours <p>Icons</p> <ul style="list-style-type: none"> • use of emanates • Used to identify buildings and people 	<p>Colour</p> <ul style="list-style-type: none"> • toned down • Not over exaggerated • Lots of dark and neutral tones • Colour is used to show different perspectives, angles and lighting • Used to show theme and emotion of the current scene • All blend nicely together <p>Icons</p> <ul style="list-style-type: none"> • Not many • Used on hats and clothing to identify a character 	<p>Colour</p> <ul style="list-style-type: none"> • Lots of neutral colours such as browns, greys and greens • Colour reflects the scene's feel such as darker colours for a dramatic fighting scene • Colours and shades were used to help show the dimensions in both the scenes and people • Used to light up faces in a ghostly way • Used to show lighting which helps add feeling <p>Icons</p> <ul style="list-style-type: none"> • Very few icons (fewer than older comics) • Icons were shown on buildings to tell audience what each building was from the outside

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<p>Layout</p> <ul style="list-style-type: none"> • design • angles • text containers 	<p>Design</p> <ul style="list-style-type: none"> • A bit dated • Lots of bleeds • Pages contain multiple panels <p>Angles</p> <ul style="list-style-type: none"> • very little shading and dimension • Mostly side angles <p>Text</p> <ul style="list-style-type: none"> • Shows emotion based on shape of box • A few narratory blocks • Thought bubbles and icons for animals • Tiny text 	<p>Design</p> <ul style="list-style-type: none"> • Less structured then TinTin • Lots of full bleeds and partial bleeds • Quite a few splash panels but no gutters <p>Text Containers</p> <ul style="list-style-type: none"> • Text contained in standard containers <p>Angles</p> <ul style="list-style-type: none"> • Straight forward angles 	<p>Design</p> <ul style="list-style-type: none"> • some bleeds • Not many close ups • Between two to four panels per page • Lots of boarders and panels <p>Angles</p> <ul style="list-style-type: none"> • Most are from bottom up • Quite a few straight angles • Not many side angles <p>Text</p> <ul style="list-style-type: none"> • Text containers are the classic circular shape • Minimal narratory blocks • A few text not in containers such as the ones to show objects and emotions • Classical text containers are usually around the same size 	<p>Design</p> <ul style="list-style-type: none"> • Lots of attention to small details such as creases and texture • A fairly simple background allows for more attention to the characters • Pages are divided up into boxes to show different points of view, angles and events happening <p>Angles</p> <ul style="list-style-type: none"> • Used to show dimensions in rooms and landscape • Uses shadowing to show different patches of lights depending on where it is in the room <p>Text Containers</p> <ul style="list-style-type: none"> • Help show the emotions of the character depending on shape • Fit with the scene and theme • Seem artistically done so they seem to be part of the picture

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Overall <ul style="list-style-type: none"> • mood • themes 	<p>Mood</p> <ul style="list-style-type: none"> • happy • Light • Cheerful • Laid back • Children's style comic <p>Themes</p> <ul style="list-style-type: none"> • real life things that could happen • Old fashion • Mostly investigations 	<p>Mood</p> <ul style="list-style-type: none"> • Mysterious • Modern • Brought in aspects of everyday life • A lot of action <p>Themes</p> <ul style="list-style-type: none"> • Formal • Reflected time period 	<p>Mood</p> <ul style="list-style-type: none"> • dark • Evil • Rebellious • Pretty modern • Fairly realistic <p>Themes</p> <ul style="list-style-type: none"> • action packed • Fighting • Informal • Modern 	<p>Mood</p> <ul style="list-style-type: none"> • darker and more mysterious • Realistic • Events could happen today at any time • Energetic and action <p>Themes</p> <ul style="list-style-type: none"> • Modern day idea • Fight scenes

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<p>Group Response</p> <ul style="list-style-type: none"> • how did your group relate to this style of comics? 	<p>Better then New Age but felt really really long. It was enjoyable for a light and funny comic. It was a relaxed comic and one that you can just pick up and enjoy. Gabby feels connected to police officer when he gets angry and hurts himself by the way he reacts. More understandable and characters act more like us.</p>	<p>It was something you either enjoyed or didn't. But was something everyone understood and were familiar with. Unlike new age, everyone was able to connect and have a good understanding of the storyline and characters. But most members of the group</p>	<p>The group felt a good connection to the book as it was something we all kind of were familiar with science our childhood. Once again, we got to read about some awesome superheroes as well as get introduced to new villains. We all enjoyed how the comic was short and fast going meaning it got to its point quickly but not as quick as new age.</p>	<p>All felt minimal emotional connections and prefer more superhero or traditional style. Comics were set in modern day time but the actions and language was not relatable. Hard to understand storyline and short and boring and un enjoyable. Too much time spent on violence and fight scenes and language was irrelevant.</p>

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<p>Personal Response</p> <ul style="list-style-type: none"> • how did you relate to this style of comics? 	<p>Nicer to read but felt very long. It was easier to relate to characters because the language was cleaner and actions were less violent. This comic is great as a fun and enjoyable comic you can just pick up off the shelf and get a good laugh out of it.</p>	<p>It was really great to be able to read a comic with characters I am familiar with and love. I was very sucked into it because of all the classic action and modern fantasy that took place as soon as I opened the book. I really was inspired by the pictures and the dimensions they showed. Although I can't relate too much personally to the book, I still loved all the action and getting to read about some of my favourite superheroes.</p>	<p>Once again, great to read about some familiar characters such as Batman and other superheroes! I loved how the books were fairly short (shorter than TinTin) and how the panels were simple and organized which made the story easier to understand and follow. The battles kept the story exciting, although, the violence is not exactly relatable, the speech style is as it is fairly modern and sounds like what people would use on a daily basis.</p>	<p>I can't see myself relating to much other than wanting to set out on an adventure and perhaps rescue someone and fight the villain. I love solving mysteries even though they might lead me towards a greater danger. Other than that, the dark mood of these comics and the harsh language and actions don't relate much to me. I'd rather be out and about playing sports or something.</p>