

A Study Guide

Title	Sea Devil	Ramus	The veldt
Author	Arthur Gordon	Gary Whitta	Ray Bradbury
<p><b>Plot</b>            A term used to describe the events that make up a story.             Exposing, rising action, climax, Denouement, Resolution</p>	<p>Exposition: setting (bay, Florida) loves fishing and going out to fish in the dark.</p> <p>Rising action: Throws net out and realizes there is something in the water.</p> <p>Climax: Trying to get free and eventually using the stake to get free. Porpoise hit the sea devil, uses his brain. (Sea devil jumping out of water, getting pulled, drowned and struggling)</p> <p>Dénouement: Swimming up to go back to land, bleeding and hurting.</p> <p>Resolution: never going to do fishing at night and realizes what it would be like to be the fish.</p>	<p>Ramus the captain of Tantive IV is in charge with returning the princess with the Death Star plans to the rebel base. The imperial intercepted their ship. Ramus sent the princess in a escape pod to save her and the galaxy. The stormtroopers infiltrate the ship and they fight but the imperials end up on top</p>	<p>The book "Veldt" is about the a family that uses a machine to raise their children. The machine was called the nursery virtually simulates any place in the world you want to go. The books starts with the parents (George and Lydia) getting worried about the nursery and their kid's usage. The rising action is the having conversations with the kids, hearing screams and seeing the lions. They decide to shut down the nursery The climax is when the kids convince the dad to open the nursery once more. The kids trick the parents and trap them in room. The denouement is the hints that they were killed by the lions. The resolution is the conversation with David McClean</p>

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<p><b>Setting</b> Time and place where the story takes place</p> <p>Mood: feeling the reader get from the story</p>	<p>Florida, salt water swamp, bay. M: Gloomy, cold, intense</p>	<p>Tantive IV M: brave, moving</p>	<p>Savana, nursery vr room, house. M: Suspicion, uneasiness, futuristic</p>
<p><b>Character</b> Protagonist = main character</p> <p>Antagonist = anything working against the main character</p> <p>Developed by:</p> <ul style="list-style-type: none"> <li>- author's comment</li> <li>- Character's actions + words</li> <li>- Comments or actions by another character</li> </ul>	<p>P: Fisher A: Sea devil. The sea devil, powerful and strong, was overwhelming the fisher, unarmed.</p>	<p>P: Ramus A: the imperial. He was holding the ship down and was the captain of the ship. He instructed the princess to leave with the Death Star plan.</p>	<p>P: parents A: Environment/ technology (or kids) The room is thought of good in first thought but as they keep using it the kids don't get the proper support.</p>

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<p><b>Point of View</b></p> <p>First: I, Me, We</p> <ul style="list-style-type: none"> <li>- Direct and connects with audience</li> <li>- Only know what that character knows</li> </ul> <p>Third: She, He, it, they</p> <ul style="list-style-type: none"> <li>- Limited omniscient (knows everything from one character's POV).</li> <li>- Omniscient (all seeing, knows everything any character says/think/does)</li> </ul>	<p>Limited omniscient. The story describes the guy struggling and the real troubles he would have gone through. Using words with he or the guy the book uses third person.</p>	<p>Semi omniscient. The story uses "Ramus" has, did, etc. and "he did something."</p>	<p>Omniscient. The book use language like he ors she. It describes</p>

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<p><b>Theme</b></p> <ul style="list-style-type: none"> <li>- Full sentence</li> <li>- Specific</li> <li>- Generalization of life or human nature.</li> <li>- Accounts for all parts of the story</li> <li>- Avoid cliches or moral</li> <li>- Original and thoughtful statement</li> </ul>	<p>The human ability to think rationally allows us to dominate nature</p> <p>Symbol = Plane shows human's mastery  Conflict = PVE -&gt; person wins  Character = rational moment  Climax</p>	<p>Risking something of your possessions for other people will greatly help them.</p>	<p>Becoming dependent on technology to teach, will result in bad morals and improper learning.</p>
<p>Irony = difference between expectation and reality</p> <p>Symbol = something that means more than its literal definition</p>	<p>I: The guy got free but the sea devil lived and my mind won. S: The plane symbolized that humans are superior to nature</p>	<p>The captain was brave and honouring but died to the imperial. S: Princess Leia is symbol of the rebel (strong and strong willed).</p>	<p>I: They were going on vacation to get away from the technology but they were dumb enough to get trapped by the children. S: The technology itself is a symbol of pride, money, foolishness and addiction to technology.</p>

Title	The red one	The old woman	Beru Whisten
<b>Author</b>		Elizabeth Brewster	
<p><b>Plot</b>  A term used to describe the events that make up a story.</p> <p>Exposing, rising action, climax, Denouement, Resolution</p>	<p>Exposition: R5-D5 is old droid needing to be repaired. Found by Jawas.  Rising action: Meets R2-D2 and he is trying to mess with R5-D5's circuits  Climax: Go to Luke's house but R5-D5 gets picked. R5-D5 feels that the R2 unit is actually on a mission and he purposely exploded  Falling action: R2 get picked up. R5 goes back to Jawas but acts dead when stormtroopers come and kill everything.  Resolution: Rolls away trying to find new owner. Saves the galaxy</p>	<p>Exposition: Mrs. Cornish moving into the apartment  Rising action: Florrie and Mrs. Cornish meet. Mrs. Cornish wants to meet Florrie everyday so Florrie hides from her.  Climax: Realizing that Florrie that she getting old like Mrs. Cornish  Falling action:  Resolution: Florrie is going to become old and she turn into a Mrs. Cornish</p>	<p>Beru Whitesun Lars, Luke Skywalker's aunt is explaining her life with before Luke, after Luke, and with Luke. She starts by talk about her early life and how she married Owen. Together, they raised Luke till he was nineteen years old. Beru Whitesun argued with Owen to put Luke into the Academy. The story ends with Beru Whitesun Lars reflecting on how she's taken care of Luke and how she succeeded.</p>

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<b>Author</b>		<b>Elizabeth Brewster</b>	
<b>Setting</b> Time and place where the story takes place  Mood: feeling the reader get from the story	Tatooine. Moisture farm, Luke's hose. M: emotional, sad	Apartment building that has replaced older boardinghouse that she had memories in. The apartment is a friendly place where people can converse with each other. The apartment is quite lonely though, and the old women needs company. M: mellow, repetitive, innocent	Tatooine, farmer, hot M: Simple, uneventful.
<b>Character</b> Protagonist = main character  Antagonist = anything working against the main character  Developed by:  - author's comment - Character's actions + words - Comments or actions by another character	P: R5-D4 A: R2-D2. R2 is the show-off droid but he doesn't get picked at first.	P: Florrie A: thought of old age. In the end the thought of old age scared her and she didn't want to get old. However, she knew at some point she would see Mrs. Cornish in a mirror. Florrie even though she wants nothing with the old women, she feels bad for her and she gets a present for Mrs. C.	P = Beru Whisten A= Fate in the Star Wars story.

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<b>Conflict</b> <ul style="list-style-type: none"> <li>- external or internal</li> <li>- Person, environment, self</li> </ul>	<p>- pvp red vs blue. Even R2-D2 is on the good side he is still against the protagonist</p>	<p>PVSelf: The story might seem like she is trying to get away from Mrs. She feels bad for the old women but also doesn't want to spend her time with her. Ultimately she is trying to get away from being old.</p>	<p>PVFuture.(Owen). There are some arguments with Owen but the readers know that she will die so she is kind of versing time until death.</p>
<b>Point of View</b> First: I, Me, We <ul style="list-style-type: none"> <li>- Direct and connects with audience</li> <li>- Only know what that character knows</li> </ul> Third: She, He, it, they <ul style="list-style-type: none"> <li>- Limited omniscient (knows everything from one character's POV).</li> <li>- Omniscient (all seeing, knows everything any character says/think/does)</li> </ul>	<p>Semi omniscient. The words he or the droid were used. The story shows the hardships and how they got better one day but he risked himself for a better cause.</p>	<p>Limited omniscient from two perspectives. Most of the story is from Florrie's perspective. She feels bad for the old women but doesn't want to spend hours of her time with Mrs. C. While in the perspective of Mrs. C is really layer back and unaware of the real world.</p>	<p>First person.talks about her past.</p>

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<p>Irony = difference between expectation and reality</p> <p>Symbol = something that means more than its literal definition</p>	<p>Got cleaned to get an owner and sabotaged himself to let someone else get an owner. S: The R2-D2 unit is almost a symbol to Star Wars itself. It is very iconic</p>	<p>I: Mrs. Cornish moving out of her apartment and someone replacing her even though she had lived in the place for many years. S: The apartment was much more to Mrs. Cornish than a place to sleep because she had a building in the place of the current building. It had her childhood and memory.</p>	<p>Talks about her restaurant that she wanted so much but she never was able to. S: The blue-milk cheese was more than a food and it was she was amazing at making. She wanted to making a restaurant solely on that.</p>



Title	Barney	Penny in the dust	The Bucket
Author	Will Stanton	Ernest Buckler	Christy Golden
Plot A term used to describe the events that make up a story.  Exposing, rising action, climax, Denouement, Resolution	<p>Presented in a journal the story takes place on an island. The guy is doing test on Barney (a rat). Barney was locked into a vault but when the guy was about to more tests Barney stole and dropped it in the well. The guy had to retrieve the key but Barney sabotaged him and severed the rope and left him to die. This time the rat write the final entry asking for female rats and not to look for the guy.</p>	<p>Pete, a young boy living with his mother and father happily but separated is the What penny in the dust is about. His relationship with his father is not good because he works a lot. Pete's father gives Pete a shiny penny and instead of spending it right away he decides to keep as a symbol of relationship. Pete started to play with the penny and ends up losing it. He spends lots of time trying to find it and the parents get worried. When his dad found out he asked how he lost it. Pete explained how he wishes his dad worked less. He imagined that the penny was finding gold to pay to help his dad work less. In the end, the dad realizes how important it is to have a good relationship with his son. His dad keeps the penny as a memory of his son until the day he dies.</p>	<p>The stormtrooper, TK-4601 is apart of Vaders Fist and is boarding Tantive IV (a rebel ship containing the princess. Princess Leia is on-board and she shoots at them. He shoots backs and stuns her. He feels emotion for her and he wants demotion. He can kill people when it is a even playing field but he can't shoot people in the heart.</p>

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<b>Author</b>	<b>Will Stanton</b>	<b>Ernest Buckler</b>	<b>Christy Golden</b>
<p><b>Setting</b> Time and place where the story takes place Mood: feeling the reader get from the story</p>	<p>The story is based off of an island and mostly day in a house and a well. M: Engaging, concise. Confusing at first but once I thought deeper and talked to other people it made me really appreciate the book's story.</p>	<p>Prairies and farm land. Live together in farm. (Real world time: cemetery). M: easily connectable, emotional</p>	<p>Tantive IV M: action filled, emotional</p>
<p><b>Character</b> Protagonist = main character  Antagonist = anything working against the main character  Developed by:  - author's comment - Character's actions + words - Comments or actions by another character</p>	<p>P = researcher A = Barney The researcher is experimenting on Barney but as more testing occurs, Barney gets smarter and is able to escape and eventually kill the researcher.</p>	<p>P = Pete A = Relationship with his father/money and work. The lack of financial stability to take off work the father and son have not time to spend with each other. The parents develop through the story and up caring for their son.</p>	<p>P = TK-4601 A = emotions. Has to pick his feelings or his job. Picks his emotions over his job and maybe life. His emotions are a setback to job and he is willing to get a demotion to not kill people when he can see there face.</p>

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<p><b>Point of View</b></p> <p>First: I, Me, We</p> <ul style="list-style-type: none"> <li>- Direct and connects with audience</li> <li>- Only know what that character knows</li> </ul> <p>Third: She, He, it, they</p> <ul style="list-style-type: none"> <li>- Limited omniscient (knows everything from one character's POV).</li> <li>- Omniscient (all seeing, knows everything any character says/think/does)</li> </ul>	<p>Barney is first person view from the researcher. At the end Barney is taking in first person but in the disguise of the researcher.</p>	<p>The story is told in first person from the future. The word "I" was used to describe the story. Rather it being told from the future the whole time it turned the present day when telling the story.</p>	<p>Limited omniscient. The story shows his actions and thought process. The other stormtroopers' feelings were not shown in the</p>

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<p>Irony = difference between expectation and reality</p> <p>Symbol = something that means more than its literal definition</p>	<p>The final paragraph where Barney is talking has everyone thrown off that the rat was actually writing in. In the journal Barney asks for Females rats to multiply to create more of his smart kind. S: The well is not used for its true purpose but it holds the key where Barney dropped it. The well is where the researcher is left to die.</p>	<p>I: I wouldn't expect the father to instantly understand but in the book it happens. S: The symbolizes the whole theme and relationship with his father. A normal penny that his son can spend. At the end it is a sign of relationship 2. Was a normal penny about to spend, then realizes it is more than a penny. Keeps the penny and plays with it. Looses the penny and goes with father to find it. 3. For the father and the son (Pete) the penny represents affection between them at the end. Given a penny from his father and he is about to go spend the penny but realizes that is was more than just a penny. The penny represents a trust and relationship between them.</p>	<p>Stormtrooper are expected inhuman and only follow orders. Bucket: hides emotions and pitches in their voice.</p>

Title	Television Drama	Incident Report	
<b>Author</b>	Jane Rule	Mallory Ortberg	
<p><b>Plot</b>  A term used to describe the events that make up a story.</p> <p>Exposing, rising action, climax, Denouement, Resolution</p>	<p>Television Drama starts off as a normal day for Carolee Mitchell. There were a dozen police cars in the neighborhood. Which she had to be nothing as she thought the neighbourhood was perfectly safe. She sees a man injured that has blood on his body, she wondered if she should call the police but ends up not to because she is scared that the cops might kills him.</p>	<p>Admiral Conan, the guy force choked by Darth Vader in “A New Hope” is the protagonist of story. Conan is filing a incident report for the inappropriate behaviour by Lord Vader. He doesn’t have anything against the sacred religion of the force but that doesn’t mean he can use it for hurting colleagues. He says that the force has destroyed no planets while the Death Star has destroyed Alderaan in the 1st day of operation.</p>	

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<b>Author</b>	<b>Jane Rule</b>	<b>Mallory Ortberg</b>	
<b>Setting</b> Time and place where the story takes place  Mood: feeling the reader get from the story	The story takes place in an urban neighbourhood.	Death Star, conference, M: strict , orderly	
<b>Character</b> Protagonist = main character  Antagonist = anything working against the main character  Developed by: <ul style="list-style-type: none"> <li>- author's comment</li> <li>- Character's actions + words</li> <li>- Comments or actions by another character</li> </ul>	P = Carolee A = media. The media shows the harsh reality and shows the truth. Carolee doesn't want to comprehend the stuff on media until the bad stuff occurred to her.	P= Admiral Conan A= Darth Vader. In the normal story you would be on Darth Vader's side but in the story the characters provide s an explanation from his POV and it made me think differently	

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<b>Conflict</b> <ul style="list-style-type: none"> <li>- external or internal</li> <li>- Person, environment, self</li> </ul>	PVS (PVP cop vs robber) Carolee is fighting herself because her emotions weren't letting a rational decision.	Darth Vader force choked admiral Conan and he is complaining for this inhumane action.	
<b>Point of View</b> First: I, Me, We <ul style="list-style-type: none"> <li>- Direct and connects with audience</li> <li>- Only know what that character knows</li> </ul> Third: She, He, it, they <ul style="list-style-type: none"> <li>- Limited omniscient (knows everything from one character's POV).</li> <li>- Omniscient (all seeing, knows everything any character says/think/does)</li> </ul>	3rd person. Limited omniscient) from the view of Carolee	The story is in 1st person and is in the format of a written form which is an incident report.	

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<p>Irony = difference between expectation and reality</p> <p>Symbol = something that means more than its literal definition</p>	<p>I: Carolee starts to talk about the event she was in on the TV S: The map and dots shows Carolee that her neighbourhood isn't as safe as she had thought.</p>	<p>I: The view of the admiral is ironic because in the movie the guy is bad and darth vader is good. S: The force is much more than control people's windpipes but it is the sense/awareness of actions.</p>	