

Board Game Proposal

Board Game Name:
Confederation Station

Historical Perspective taken:
Colonies

This game will show nationalism by:
Encouraging players to structure confederation with one another
and reaching goals for trade and unity.

What board game elements will you have (dice / spinner wheel /
board / game pieces / cards / characters)
board, cards, characters

What aspects of Canadian Nationalism will be shown and how:
Creating a confederation is one example of nationalism.

If showing an alternative history how will you demonstrate your
learning of Canada's nationalism:

Potentially if other colonies decide to join confederation in a way that isn't historically accurate.

Time Frame of Completion and personal responsibility

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
16	17	18	19 Research	20 Proposals Due Finish research + begin rules	21 (Cameron absent) More rules	22
23	24 Finish rules + discuss together	25 Begin board	26 Finish board + begin cards	27 Finish cards and proofread rules	28  Critique of final board game	29
30	1 Revisions	2 Revisions	3 Board Game Blitz	4 Board Game Blitz	5 Blogs	6